WOOD BADGE SERVICE PROJECTS

As part of the Wood Badge training, patrols design and create service project items that benefit Scouters. When the six-day training ends, these projects are stored in the warehouse at the Scout Office. All projects listed here are available for check-out by calling 319-862-0541 or email tammy.erickson@scouting.org.

If you know the whereabouts or history of a project NOT listed here, please contact Anita at the Scout Office – 319-862-0541 or anita.munson@scouting.org.

Cub Scout Uniform displays

The blue Cub Scout shirt and a tan Webelos Scout shirt was created to demonstrate proper emblems and placement for customers. These are also available for check-out to display at a recruiting night or in preparation for a uniform inspection.

Equipment: Cub Scout uniform shirt, Webelos Scout uniform shirt, display mannequin.

Patrol: unknown – may not be from Wood Badge

“Scouting is Fun All the Way Through” Pinball Game

This game has a spring-powered plunger that launches four steel pinballs towards twelve cups that represent the qualities of the Scout Law. The cups also have assigned point values from 100 through 500. The base of the game area is decorated with photos of Scouting activities. The game has no flippers – balls either land in a cup or not. The game is designed to sit on a tabletop. Groups can develop their own rules for game play.

Equipment: The game is self-contained.

Patrol: C-30-03 Foxes
Ping Pong Pachinko Game

In this game, a player drops a ping pong ball into one of three slots at the top of the game board. The ball takes a random path among bumpers and falls through one of eight slots at the bottom. These slots are assigned point values from 1 through 3 and correspond with the four Scouting programs: Cub Scouts, Boy Scouts, Varsity, and Venturing. The player is asked a question on the selected topic and a correct answer earns the points shown.

Equipment: Pachinko Board, game cards, ping pong balls
Patrol: C-10-09 Fearsome Bobwhites

Scouting Out of the Box

This box provides a number of activities for Scouts in five categories
1. First Aid - providing games and skill challenges
2. Flag history and etiquette - entertaining and competitive games
3. Knot tying – rope games
4. Outdoor Skills – fire building information
5. Scouting Pursuit - quiz

Equipment: as shown – main photo taken during Wood Badge training presentation.

Patrol: C 10-09 Buffaloes
Cub Scout Uniform Game

To complete Wood Badge training, one must complete five projects, called “tickets,” that involve the aspects of the training. This game was created by a Scouter as one of his ticket items.

This game challenges the players’ knowledge of proper patch placement. Two Cub Scout uniforms are the game space. A bag of various Scouting emblems and patches are given to both teams, who take turns placing items in the correct places. Some non-official patches are included as stumpers.

Equipment: Large and small Cub Scout blue uniform shirts, to self-sealing bags of official and bonus emblems and patches, instruction booklet with uniform information from Scouting.org.

Scouter: Jay Lash – Buffaloes – C-10-09

“Scout Camping Experience Builds on Itself” plastic block display

This display highlights the camping opportunities available at all levels of Scouting: Cub Scouts, Boy Scouts, Varsity, and Venturing. Sections are made of interlocking building blocks hot-glued together. Each section has photos on both sides depicting camping aspect within one program. The assembly demonstrates how the Scouting program builds what has been learned and how greater and wider opportunities are available to the Scout as he grows.

Equipment: Large-block pieces, assembly instructions, CD-ROM, all contained in a yellow and blue plastic tub

Patrol: C-10-05 Bobwhites
“Building a Framework for the Future” PVC display

This is a display designed to show numerous aspects of the four Scouting programs: Cub Scouts, Boy Scouts, Varsity, and Venturing. It is stored in three bags, holding three large PVC frames and other equipment. Instructions guide the user to assemble the frame and sign. Nine boxes made of foam core show photos of Scouting activities. These hang by ornament hangers from slim rods found within the PVC squares. Current users can adapt the display by creating their own display boxes with photos relevant to the current event. Please do not alter the boxes provided.

Equipment: Three muslin drawstring bags, each containing a section of the PVC display framework, a cardboard box containing assembly instructions and photo release forms, a taller cardboard box containing the nine display boxes, display sign.

Patrol: C-10-05 Wood Badge Staffers

“Guided by Faith” Lighthouse

This is a visual display promoting the faith aspects of Scouting. Poster, pamphlets, and handouts inform about the P.R.A.Y. program (Programs of Religious Activities with Youth) and the religious emblems that can be earned by Scouts.

Equipment: Lighthouse and base, sign, two posters, pamphlets, and handouts, all contained in one box (though it is labeled “1 of 2”)

Patrol: C-30-03 Lucky Beavers
“Jeopardy” game board

(MISSING THE 80 question and answer cards and 8 heading cards, three template sheets to create your own game cards.) Bruce Lyon-T42, has recreated some of the missing pieces but if the Eager Beavers could provide the original game pieces we will restore the project.

This is a game board to play a game for Jeopardy. There is space for four categories and five questions in each category, plus a category title card. For Wood Badge the game cards written have categories of Cub Scout, Boy Scout, Varsity, and Venturing answers and questions. Users can create their own cards using the paper templates included to adapt to any learning situation. Each peg should hold two cards. The lower card shows the answer to be read to the player (Jeopardy style). The higher card should have the point value facing the players and the question-response on the back side, so only the moderator can see it. The board has a hinged easel on the back so it can be set on a tabletop.

Equipment: Display board with hinged easel, 80 question and answer cards and 8 heading cards for two rounds of play, three template sheets to create your own game cards.

Patrol: C-10-09 Eager Beavers
2011 Service Projects Compiled by Heidi Haney
~ C-10-09 ~ Eager Beavers ~
~ Troop 8 ~ Red Cedar District ~
~ Hawkeye Area Council ~
as one of her Wood Badge tickets